

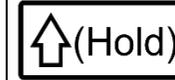
# Piety



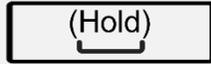

 <p><b>Basic Bolt</b></p>	 <p><b>Exploding Bolts</b></p>	 <p><b>Soulsnare Bolts</b></p>
<p>Crafted by the village blacksmith in their dozens. Cheap but effective.</p>	<p>Handle with care.</p>	<p>Temporarily hypnotises enemies into fighting for you.</p>

Blood of the Beast		Blood of the Saint		Blood of the Damned	
<p><b>Primal Charge:</b> Become a fast-moving wall of pain.</p>		<p><b>Martyr's Mercy:</b> Health continually regenerates for duration.</p>		<p><b>Bile:</b> Unleash a putrid cloud of death from your lips.</p>	
Cooldown: 20 sec.		Cooldown: 20 sec.		Cooldown: 14 sec.	
<p><b>Ground Stomp:</b> Interrupt or stagger nearby enemies.</p>		<p><b>Calloused Sores:</b> Temporarily shield from incoming damage.</p>		<p><b>Plague Bombs:</b> Throw vile lumps of pestilence for area damage.</p>	
Cooldown: 3 sec.		Cooldown: 8 sec.		Cooldown: 1.5 sec.	

# Sickness



# Devilry



	Ancestral		Shamanic		Demonic
	<p><b>Slow Time:</b> Bend the laws of the universe and hope you don't anger any gods.</p>		<p><b>Roots:</b> Call on the forest to tangle enemies with roots, freezing them in place.</p>		<p><b>Transform:</b> If you want a job done properly...</p>
	Cooldown: 30 sec.		Cooldown: 15 sec.		Cooldown: 75 sec.
	<p><b>Dodge:</b> Move quickly away from danger.</p>		<p><b>Levitate:</b> Puts enemies in a vulnerable stasis above the ground.</p>		<p><b>Conjure:</b> Summon two demons to help you in combat.</p>
	Cooldown: 2 sec.		Cooldown: 8 sec.		Cooldown: 40 sec.